See discussions, stats, and author profiles for this publication at: https://www.researchgate.net/publication/281638426

#### A Method for Intercepting and Demodulating Slow frequency hopping DPSK signals (Presentation)

Conference Paper · April 2015

| CITATIONS<br>0 | S                                 | reads<br>9 |   |
|----------------|-----------------------------------|------------|---|
| 2 autho        | rs:                               |            |   |
|                | Scott Koziol<br>Baylor University |            | Steve F. Russell<br>Iowa State University |
|                | 23 PUBLICATIONS 199 CITATIONS     |            | 116 PUBLICATIONS 187 CITATIONS            |
|                | SEE PROFILE                       |            | SEE PROFILE                               |

All content following this page was uploaded by Steve F. Russell on 10 September 2015.



### A Method for Intercepting and Demodulating Slow Frequency Hopping DPSK Signals

Scott Koziol, Baylor University Electrical and Computer Engineering Department,

Steve F. Russell, Iowa State University Department of Electrical and Computer Engineering (Emeritus),

Scott\_Koziol@baylor.edu, sfr@iastate.edu

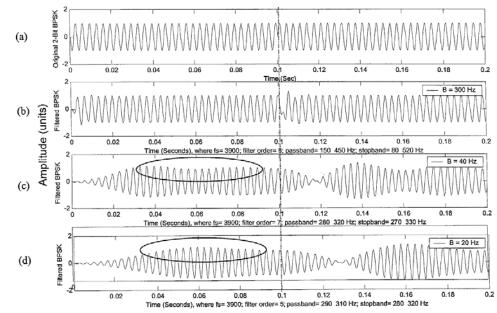


Texas Symposium on Wireless and Microwave Circuits and Systems, April 23-24, 2015 Session D: Communication and Sensing Systems

> IOWA STATE UNIVERSITY College of Engineering

### **Problem Statement**

- Design a wireless communication receiver for intercepting and demodulating frequency hopping spread spectrum (FH-SS) signals.
  - This interception receiver is based on phase modulation to amplitude modulation conversion (PM to AM)



### The Actress, the Musician... and the "Secret Communication System"

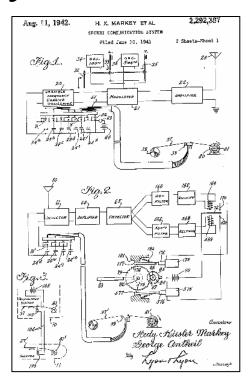
- Frequency Hopping Spread Spectrum
- Hedy's first husband was a munitions manufacturer
- Hedy and George thought about how radio controlled torpedoes could be foiled
  - Developed a solution using multiple frequencies
    - Using a player piano to scan through 88 frequencies



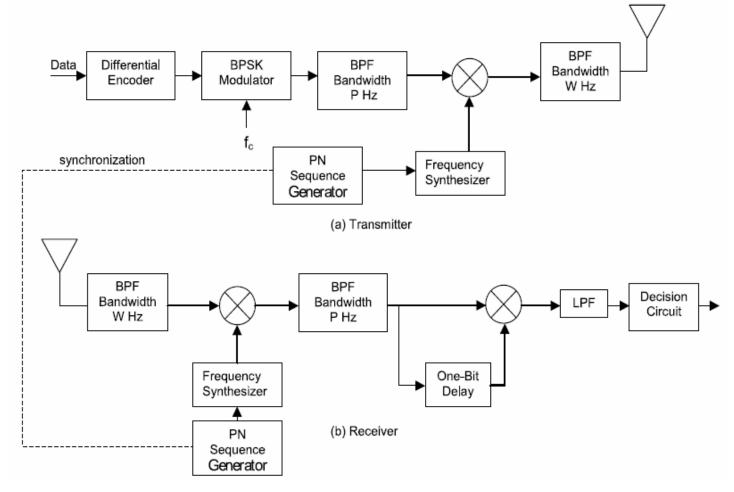
The Actress

George Antheil





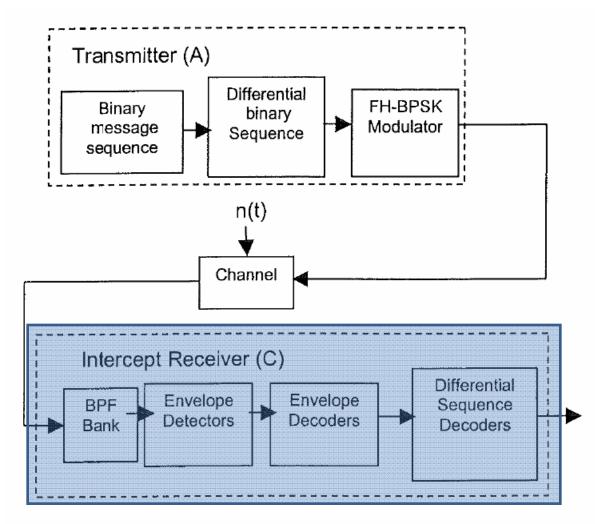
# A conventional FH-DPSK transmitter and receiver system



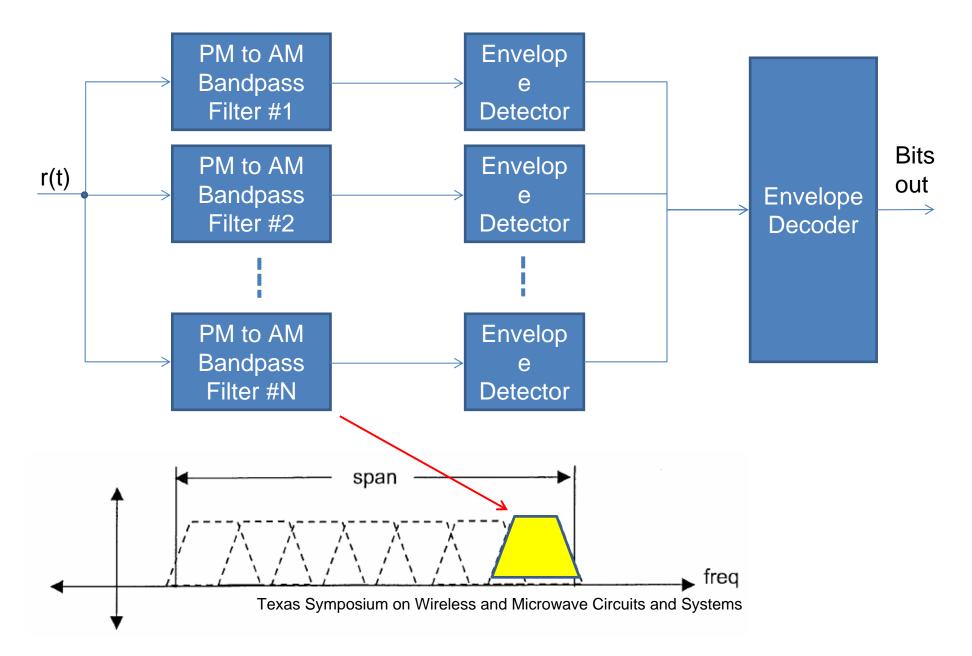
## Assumptions

- 1. Individual hopping frequencies are unknown
- 2. Dwell times and bit epochs are unknown
- 3. There is no external synchronization available
- 4. The hopping span is estimated
- 5. Hopping is applied to the signal at bit transitions
- 6. Each bit is composed of an integer number of carrier waves
- 7. Modulation is DPSK
- 8. The signal is slow frequency hopped such that there are many data bits per hop
- 9. The first bit following a carrier frequency hop does not contain data (delay assumption)

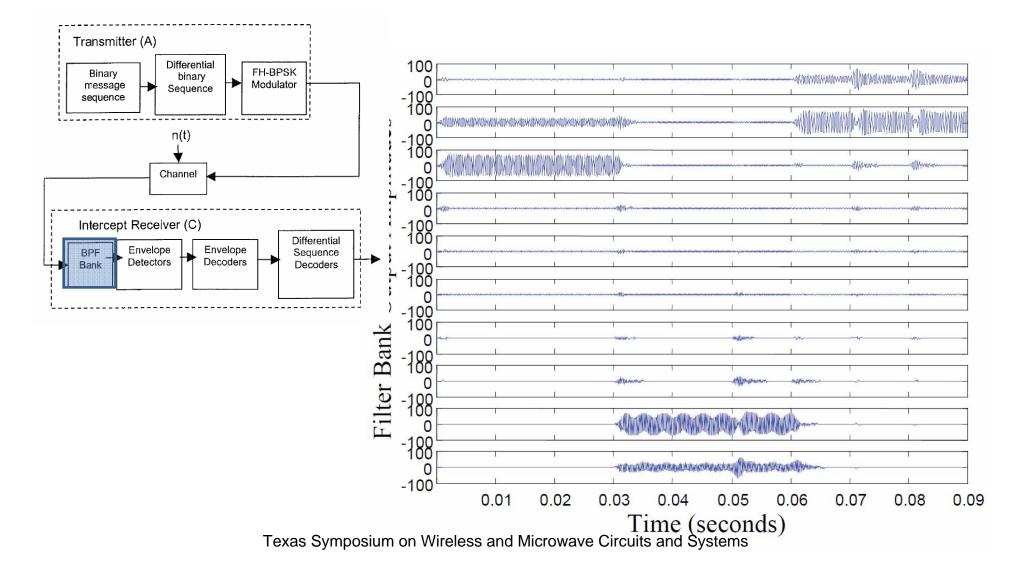
### System Block Diagram



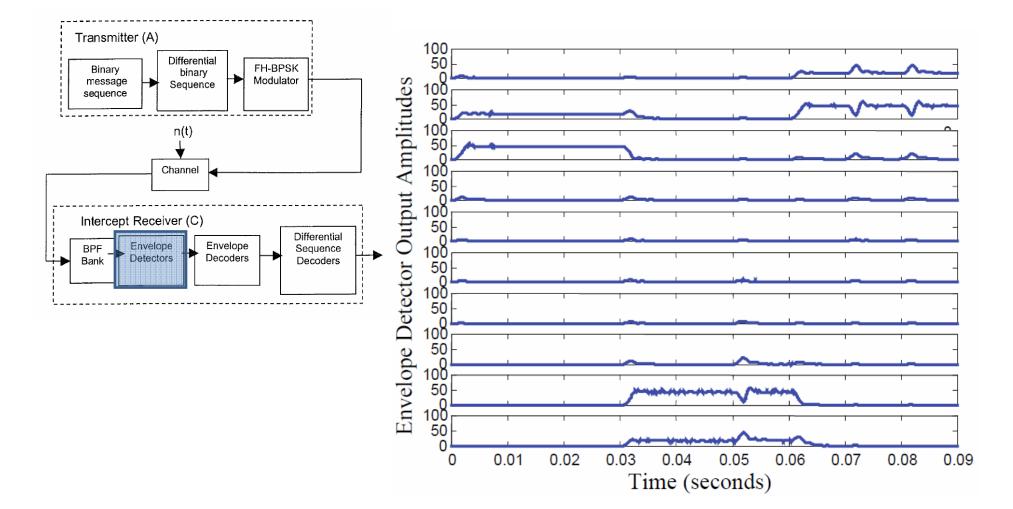
### **Receiver Block diagram**



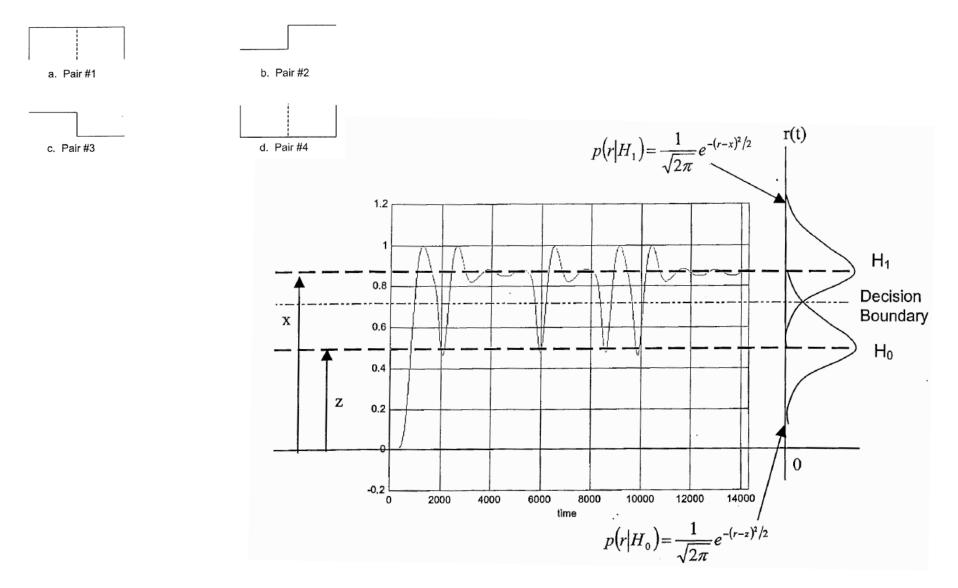
### **Bank of Bandpass Filters**



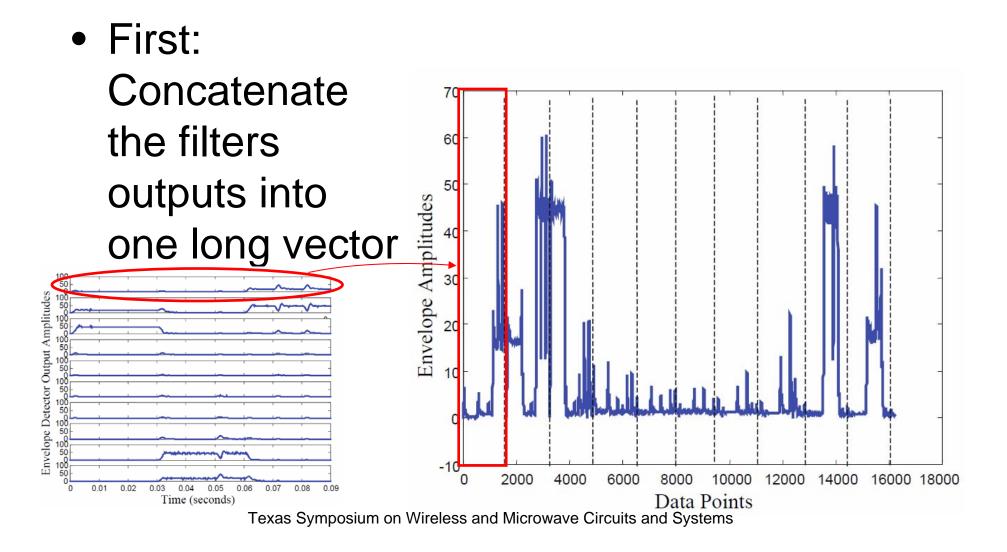
#### **Envelope Detectors**



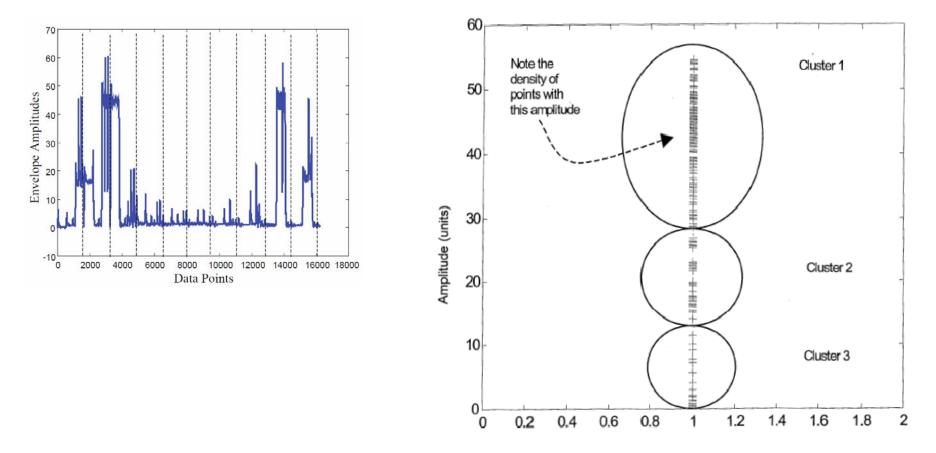
### Finding a Phase Transition ?



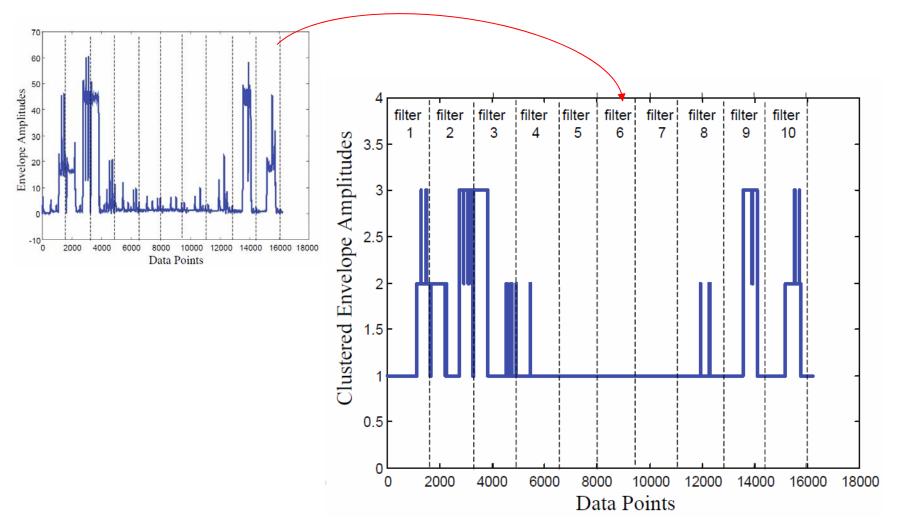
# Finding a Phase Transition: Our method



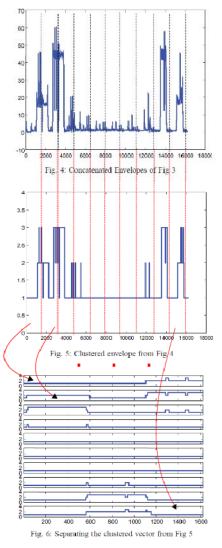
# No thresholds, instead use K means clustering



### **Clustered Envelope**

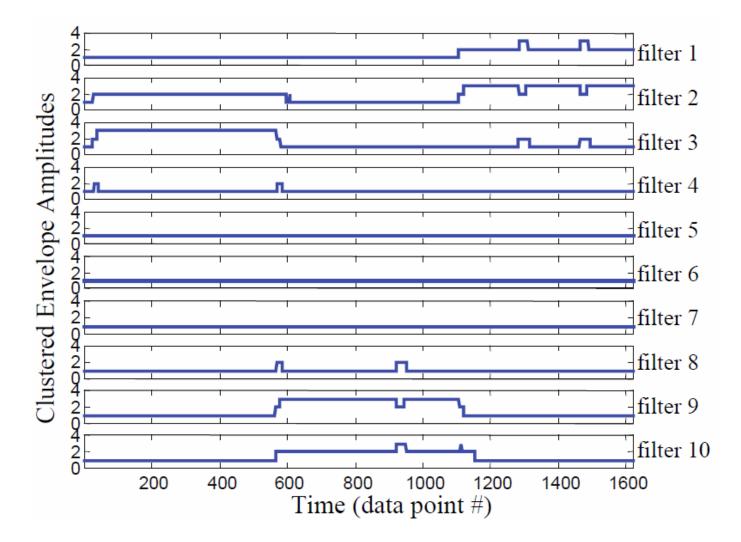


#### Separating the clustered vector (1 of 2)

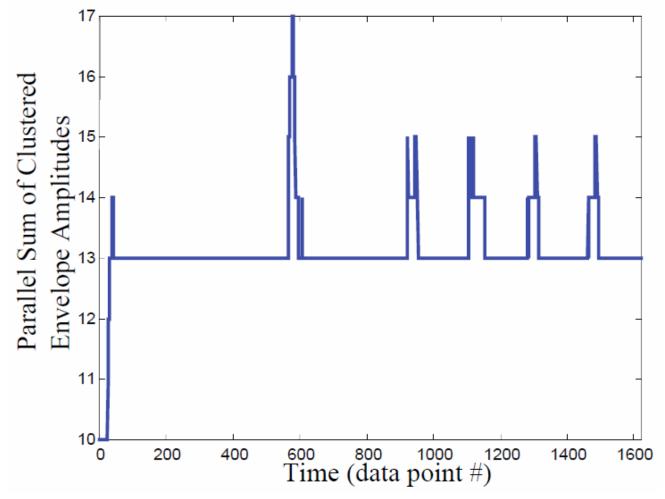


Texas Symposium on Wireless and Microwave Circuits and Systems, April 23-24, 2015

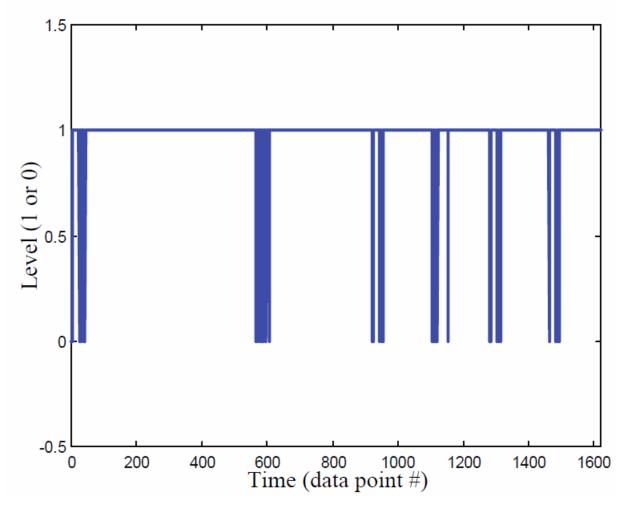
#### Separating the clustered vector (2 of 2)



### Sum the clustered filter banks

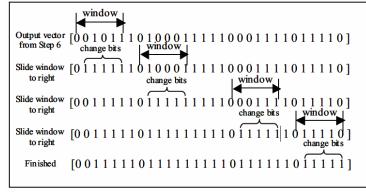


# Mapped the summed vector into two values

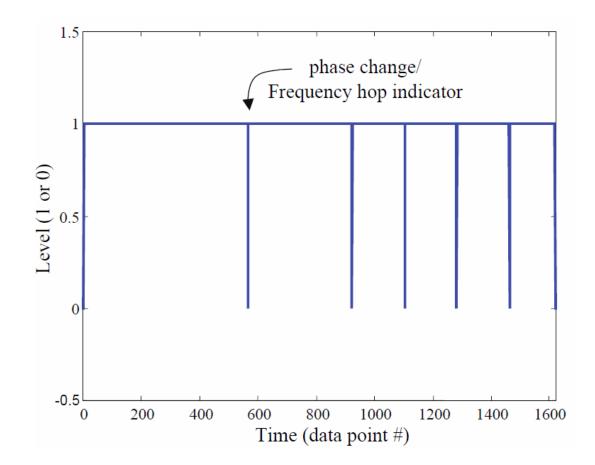


## Feature Classification

- Identify clusters of zeros with an adaptive sliding window and represent each cluster with a single zero
- The window is slid across the data to the right and stops
  - when the left edge of the window is on a zero:
    - Then all bits within the window except for the left most zero bit are converted to ones.
  - The window continues sliding until its left edge finds another zero and the process repeats.

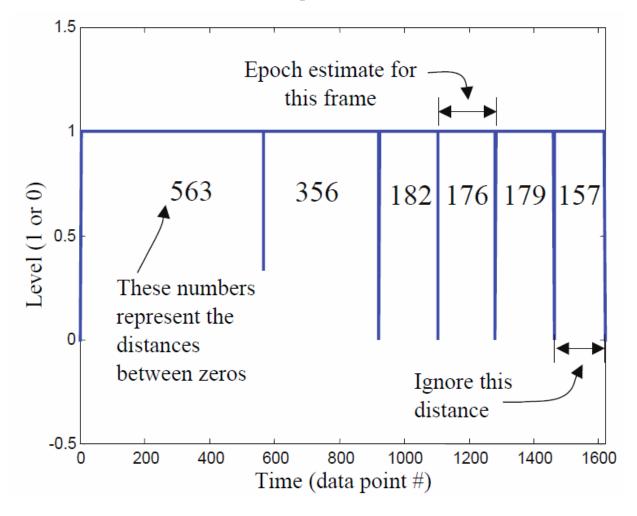


### Cluster the Zeros

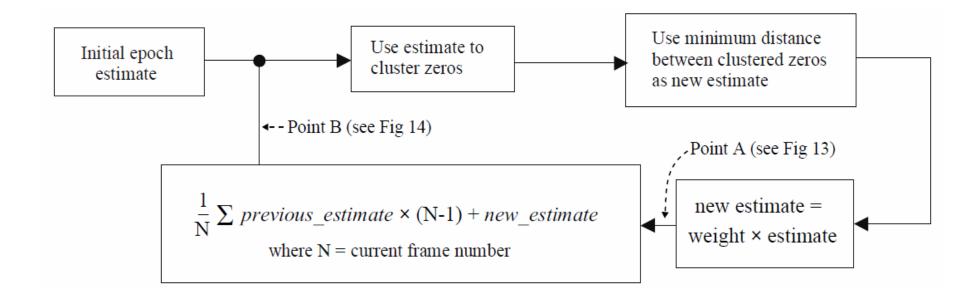


Texas Symposium on Wireless and Microwave Circuits and Systems

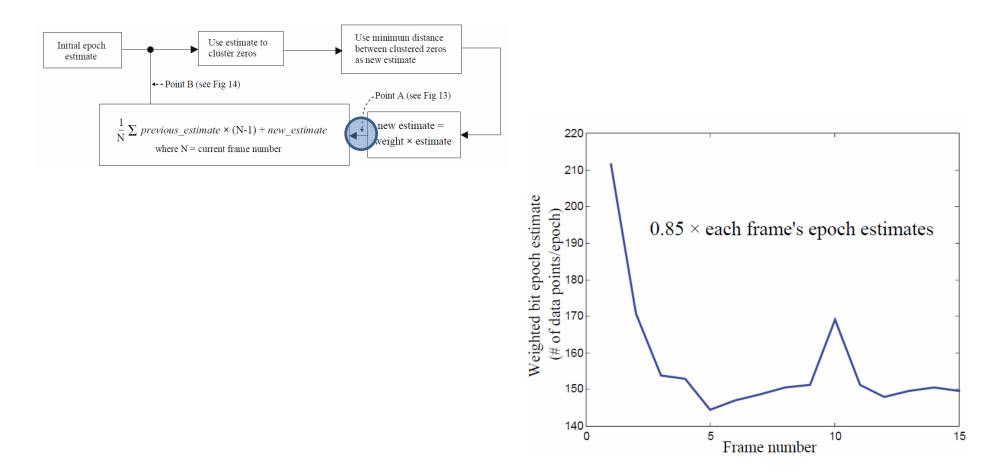
# Making a new estimate of the epoch



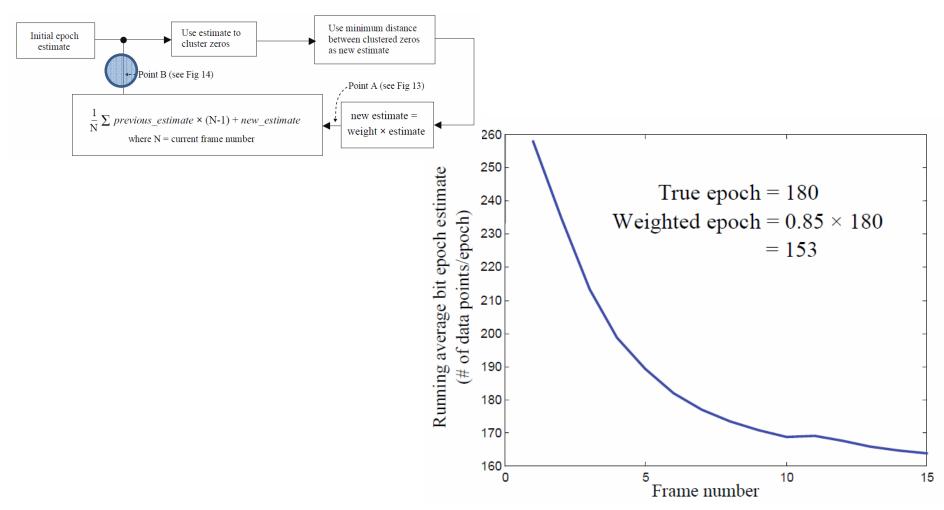
# Feedback system to converge on the true epoch



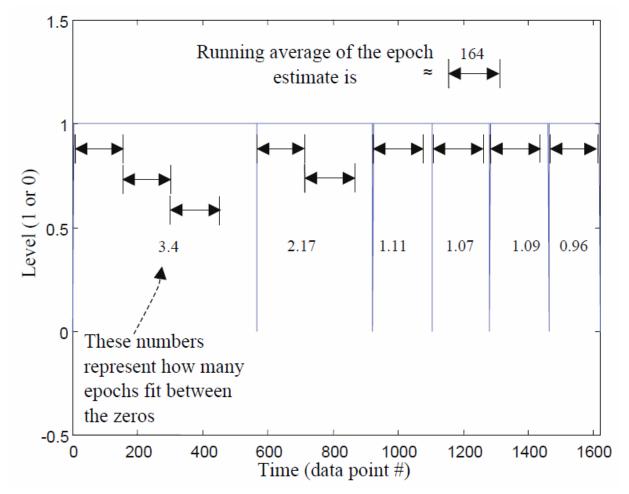
# Example epoch estimates from the frames (Point A)



# Convergence upon the weighted true epoch (Point B)



# Estimating the number of bits between each zero



# Decode the differential sequence

Assigning differential bits

|                   | Bin | Bin | Bin | Bin | Bin | Bin |
|-------------------|-----|-----|-----|-----|-----|-----|
|                   | 1   | 2   | 3   | 4   | 5   | 6   |
| Bits/Bin          | 3   | 2   | 1   | 1   | 1   | 1   |
| Differential Bits | 111 | 0 0 | 1   | 0   | 1   | 0   |

#### Decoding the differential bits from table above

|                   | Bin   | Bin | Bin | Bin | Bin | Bin |
|-------------------|-------|-----|-----|-----|-----|-----|
|                   | 1     | 2   | 3   | 4   | 5   | 6   |
| Differential Bits | 111   | 0 0 | 1   | 0   | 1   | 0   |
| Decoded Bits      | x 1 1 | 0 1 | 0   | 0   | 0   | 0   |

#### Decoded bits compared to the original message bits

|                       | Bin   | Bin | Bin | Bin | Bin | Bin |
|-----------------------|-------|-----|-----|-----|-----|-----|
|                       | 1     | 2   | 3   | 4   | 5   | 6   |
| Decoded Bits          | 011   | 0 1 | 0   | 0   | 0   | 0   |
| Original Message Bits | s 011 | 1 1 | 0   | 0   | 0   | 0   |

### **Performance Summary**

| 5 | SNR  | $P_e$ | $N_{total}$ | $N_{wrong}$ | $N_{training}$ | $N_{freqhops}$ | N <u>bits</u> | $P_{calculated}$ | Unpredicable error                                      |
|---|------|-------|-------------|-------------|----------------|----------------|---------------|------------------|---|
|   | (db) | (%)   |             |             |                |                | hop           | (%)              | $\frac{100(P_{calculated} - P_e)}{P_{calculated}} (\%)$ |
|   | 20   | 60    | 984         | 593         | 18             | 328            | 3             | 17               | 260   |
|   | 30   | 17    | 906         | 151         | 96             | 302            | 3             | 17               | 1.8   |
|   | 35   | 18    | 948         | 174         | 54             | 316            | 3             | 17               | 10  |
|   | 40   | 17    | 918         | 155         | 84             | 306            | 3             | 17               | 1.3   |
|   | 45   | 18    | 966         | 171         | 36             | 322            | 3             | 17               | 6.2   |
|   | 45   | 2     | 900         | 22          | 120            | 45             | 20            | 2.5              | 2.2   |

# Predicted probability of bit error when sending 1000 bits

